## Make It So !

#### A Software Paradigm for PEZ(Y) Computing

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July 9, 2014

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#### **Motivation for this Talk**

- Previous talks
- Abstract submission
- Grounded right track



#### **Motivation for this Talk**

Your Supercomputer 25 Years Ago

Application

compiler

kernel

hardware



#### Cray XC30 Software Stack



#### **Current Blue Gene**



New open source reference implementation licensed under CPL.

New open source community under CPL license. Active IBM participation.

Existing open source communities under various licenses. BG code will be contributed and/or new sub-community started ...

Closed. No source provided. Not buildable.

Closed. Buildable source available

BG/P Software Overview

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#### **Motivation for this Talk**

- Building Web Pages
- Recent PhD talk

Turtles all the way down

• HW and SW getting more complex





# Make It So

 Supposition: analogous to dark silicon, let the "free" cycles do the work



#### **Before Proceeding**

- Not for everyone
  - Consider cut through high performance
- Good for new applications
  - Biological for example
- Previous talks' theme:
  - The real challenge in moving software to extreme scale, and therefore the real solution, will be figuring out how to incorporate and support existing computation paradigms in an evolutionary model while <u>simultaneously</u> supporting new revolutionary paradigms.



# Maybe not so far fetched, done this a bit already

- Compilers
- Demand paging
  - No
  - Yes



#### **Peering into the Future with Hard Work**







## **mOS:** multiple Operating System



- Run multiple OSes on node simultaneously
- Linux API with LWK performance
- Kernel is configured for the application
  - Provides compatibility and performance/scalability/reliability



#### **Runtimes and Libraries**



- Over commit
  - Adaptive, asynchronous, load balance, fault tolerance
- Building block approach







- Resolve as many faults as possible
  - Extra nodes swapped in automatically (proactively if possible)
    - NVRAM accessible independent of node
    - Automatic checkpoint of DRAM to NVRAM
  - For unresolvable provide fault information to application



#### **Compilers / Fine-Grained Parallelism**

- There is more compute capability at lower power that can be unlocked if we figure out how to translate programing models into execution threads that can utilize it
- Current approaches to unlocking this potential have challenges
- Need a joint effort between compilers between what is possible and what would be needed from hardware to achieve



#### Data Management for Big Data main() A[100][100][100]; graph\_node { int value; edge e1; } RAM nvram

- Smooth and automatic representation between
  - Application data structure in memory
  - Representation and access to NVRAM
  - Storage to disk
- Moving compute to data
- Application makes system call
  - make\_permanent(\*data), make\_durable(\*data)



## Make It So



- Leverage PEZ(Y) cycles to provide higher level and more productive abstractions to applications
- You're building tomorrow's turtles



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